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Minecraft, formerly known as 'Minecraft: Pocket Edition,' has been available on Android devices for some time on the Google Play Store. Just like its PC and Console counterparts, Minecraft has also done very well on mobile gaming platforms. Mobile gaming has evolved with leaps and bounds over the years. Previously, players could only play basic platformers and endless runners on their smartphones. Currently, console-level games like Minecraft are available for Android and iOS devices, and work seamlessly if the hardware is capable enough. Read More: Apex Legends Season 6: New Characters RevealedMobile gaming has become one of the most profitable platforms in the gaming industry and is a great way to play while also on the move. However, games on Android do come at an inevitable cost. Android is a much more open platform than iOS and allows third-party apps and installations. Therefore, there must be malicious software masquerading as Minecraft making the rounds on the Internet. (image credit: JPlaysPE, youtube) Minecraft: Pocket Edition, as previously known, is currently available on the Google Play Store and is the only legitimate way to play the game. Downloading APKs from third-party sources may result in the player's device being infected. There are several Youtube channels, blogs, and websites that claim to provide free downloads for games. However, most of these links tend to be fake, and even if not, downloading these files and play a game called piracy. If players want to try Minecraft for free without buying the full game, they can download Minecraft Trial from the Google Play Store. This will help players decide if they want to buy the full game from the Google Play Store or not. Read More: 5 games with realistic open worlds like GTA. Note: This article is for beginners, while it may seem obvious to you, some new players are often looking for this 'beginner' method! So before calling them 'noobs,' remember you were in their shoes not long ago. Published 07 Aug 2020, 16:36 IST Here you can download the latest version and full update of Minecraft for PC and iPhone, iPad & Android. 2020-11-04 | Minecraft admin v1.16.4 is a large add-on called Nether Update available for download on the Java Edition (PC) platform and Bedrock Edition - Pocket Edition (Android, Windows 10, iOS). Now this game contains more Nether World content that will appeal to many fans. Download Minecraft Free 2020-10-12 | Minecraft 1.17 admin is a great new update that contains a lot of changes to caves and cliffs. Download the Java Edition version on PC to go on a new adventure in the updated game venues where each player will find lots of innovations, changes, and other game content. Download Minecraft 2020-04-16 | admin Minecraft 1.14.60.2 apk The Buzzy Bees Update is a new version of minecraft PE after downloading this app you can see a new one Features. Download Minecraft Free 2020-03-11 | Minecraft admin 1.15.0.56 is the new version of the game for update 1.15 The Buzzy Bees. It contains several features to optimize the game on android and PC platforms. After downloading, you will be available to optimize the cut loading process, add an updated menu to select the resource package (now the UI has version 5.0), make Read More Download Minecraft Free 2020-01-29 | admin Meet the full update 1.14.30.51. The buzzy bees new update for Minecraft Bedrock Edition. MCPPE v1.14.30 apk the latest mod version is available for download on Android and adds new bees, honey, beehives and blocks to the game. Some game features will not be available, such as Realms server and transfer Read More Download Minecraft Free 2020-01-15 | Minecraft admin 1.15.2-1.15.1 Bees is the latest update for PC and Android that can be downloaded for free. Release a new version of Minecraft Java Edition 1.15.2-1.15.1, learn about all the features, how to download and how to install them. It can add Buzzy Bee Updates and new honey blocks for farming to Read More Free Minecraft Download 2019-12-18 | admin After the release of the full version of Minecraft 1.15, work continues to fix bugs in Minecraft version 1.15.1 for PC and is now available to download buzzy bees updates with fewer bugs and errors. Mojang Studio together with Microsoft introduced several new features for the Java Edition version, for example changing the number of Read More Download Minecraft Free 2019-12-05 | admin Minecraft Earth Beta v0.24.0 apk – a new game based on AR technology from developer Mojang. It is available to download and install on smartphones and tablets with android or ios. Create your own game world in the real world - near home, on the road, in a park or elsewhere, then Read More Download Minecraft Free 2019-11-21 | Minecraft admin 1.14.0.51 is a small new version created based on the latest Buzzy Bees update for Android and iOS v1.14.0. Download this to fix bugs and get new features in Minecraft PE (Bedrock). Added 15 changes to make adjustments to the graphical interface, improve market functionality, change features Read More Download Minecraft Free 2019-11-14 | Minecraft admin 1.14.0.50 is the new version for The Buzzy Bees Update of Minecraft PE (Bedrock) latest, contains some editing for version 1.14.0 and is available for download on Android and iOS platforms. There are more than 20 changes to gameplay, game engine, upgrades for character makers and changes to mass balance. Download Minecraft Free As features in: Minecraft is a game about breaking and placing blocks. At first, people build structures to protect from no-night monsters, but as the game grows players work together to create beautiful and imaginative things. It can also be about with friends or watching the sun rise over the blocked sea. It's beautiful. Dare To Be Brave battle bad things in The Nether, which is scarier than pretty. You can also visit ground mushrooms if it sounds more like your cup of tea. What's New: 1.16.3 includes two improvements listed below: MC-196449 - Piglin, Piglin Brutes, Hoglin and Zoglin have difficulty pathfinding to players while attacking. MC-198678 - Delivers items and gold ingots to piglin babies and kills them duplicating items. 1.16.1 is a minor update to java edition released on June 24, 2020, which fixed stability issues with Nature. It is not compatible with server 1.16. 1.16, the first release of Nether Update, is a major update to the Java Edition announced at MINECON Live 2019 and released on June 23, 2020. This update overhauled Nether by adding four new biomes, four new masses (piglin, hoglin, zoglin, and strider), and many new blocks, including many variants of black stone as well as respawn anchors used to set player spawn points in the Netherlands. It also adds a new level of netherite equipment, obtained through ancient debris rarely found throughout the Netherlands. Multiplayer Add a legal disclaimer when clicking a multiplayer button from the main menu: a new information screen tells players that Online playback is not rated. Performance optimized piece rendering, especially for pieces with many different block states. Network handling Improved network handling of biome IDs is invalid. Changes: Saplings Oak blocks and flower-planted birch saplings 2 blocks away in an area of 5*3's centered on saplings have a 5% chance of producing a beehive on the side of a tree. The Mass of Bees No longer gets angry when a nearby hive/hive is destroyed using the Silk Touch tool. Horse Texture horse armor slots in the horse GUI have been changed to reflect the texture of the current horse armor. Beehives of the world generation Now have a 2% chance of laying eggs in flower forests. It now has a 0.2% chance of laying eggs in forests, wooded hills, birch forests, high birch forests, birch forest hills, and high birch hill biomes. Gameplay Status Effects Effects are now saved when overwritten by higher amplifier effects. The flare effect will only temporarily override the lower amplifier potion until the flare effect runs out. The Common Block model gui_light options in the model to allow light control when rendering the model as an item in the GUI. If set to side, the model renders like a block. If set forward, the model will be sheltered like a flat item. The Now game window displays the session type in the window title, such as single player or multiplayer. It also determines the type of server that players use in multiplayer, such as on a LAN or a third-party server. Profiler reports Now capture more information about performance issues. [2] Texture Removes stray pixels from the bottom right of the texture critical hit. Improvements From versions released before 1.15 MC-862 – Spawn protection does not work for item frames, paintings, and arm stands. Stand. – The flare effect eliminates the effects of potions of the same type. MC-51053 – Minecarts Furnace loses power after navigating corners. MC-88038 - Minecarts Furnace reverses as it turns into a corner. MC-106468 – End crystal beam has the wrong texture on one side. MC-150575 - The concrete powder does not turn into concrete when it lets it fall next to the water. MC-153987 – Fell down the stairs while wearing elytra. MC-166319 – B in Open in browser is lowercase in confirmation of GUI link. MC-167018 – Incorrectly placed pixels in the texture of critical hit particles. MC-167079 – Horse Armor texture is not removed. MC-167416 – The distance from where the monster will stop you from sleeping is off center. MC-167344 – com.mojang.blaze3d.platform.ClipboardManager leaked the buffer directly. MC-167444 – iron_golem_crackiness_* appears on an invisible iron golem that is broken. MC-166324 – Raw iron hit has lowercase i. MC-166397 – The entity becomes white from a certain angle when affected by luminous and translucent effects. MC-166722 - Some models of custom items appear dark in inventory. MC-167201 - An invisible glowing entity that does not respect the color of their team. MC-167219 – Reloading the resource package enough times will cause intense lags. MC-167220 – Items on the armor marker no longer shine. MC-167235 - The distance from where you can enter the bed is off center. MC-167344 – com.mojang.blaze3d.platform.ClipboardManager leaked the buffer directly. MC-167444 – iron_golem_crackiness_* appears on an invisible iron golem that is broken. MC-167709 - Bees that board boats, minecarts or other entities when entering their hives or hives can not leave the hive or hive anymore. MC-168091 - Concrete powder does not turn into concrete when dropped into water. From 1.15.1 MC-168230 – Dark end crystal ray/desaturator. MC-168467 – Bees can't remember how many plants they've pollened. MC-168657 – TrueTypeGlyphProviderBuilder.create(ResourceManager) leaked the buffer. MC-169157 - Breaking the hive with a stunted front makes the bees disappear. Previous version: Today we released 1.14.3, a release that changed some of the gameplay features and addressed the bugs found in 1.14.2. We also plan to release 1.14.4 to resolve further issues, but for now, please enjoy the new updates! Changes to the Item 1.14.3 can now be improved by making it together again Restore the enchanting system to how before 1.14 Torches, lanterns and pressure plates can now be placed on glass panels and iron bars Lanterns can now be attached under bars and Saturation glass panels are no longer needed for How do we get here? Progress you can now turn off the raid with 'gamerule disableRaids true' Patrol changes: Vindicators are no longer part of the patrol Doubling the minimum time to spawn 5+ (up to 1) minutes to 10+ (up to 1) minutes Patrols no longer lay eggs if the block light level prohibits monster spawning patrols now allowed to lay eggs in any biome except biome fungi Panicked villagers now have a greater chance of spawning spawning Golems, assuming they can sometimes work and sleep Last sleep and last work is now saved properly for Farmers Villagers now spend more time farming when they work Farmers can now always provide food even if other villagers don't need it Fixed bug performance improvement MC-47699 – Blazes can see players through the blocks MC-149443 World 1.13.2 – Iron Golem laying eggs too often MC-149518 – Skylight appears under block MC-149877 - Baby fox suffocates when jumping under block MC-150319 - I can't load my minecraft world after doing/killing MC-150401 - Chicken suffocates if it jumps while under a solid block of MC-150954 - Pil patrol laying eggs is the way out. Spawning is too close to each other, in odd biomes, and Often. MC-151079 – A employed villager quickly becomes unemployed and employed while he works, even if his work station has not been removed. MC-151084 – Rendering chunks slow and random in 1.14.1 (pre 1) MC-151144 – Hostile masses in lazy pieces are no longer counted against the mass cap, breaking the MASS SWITCH MC-151185 – Crash game after breaking the point of villagers flower MC-151337 - Mass spawning too high level MC-151346 - Crash while the F3 menu tries to access the tag while /reload-ing MC-151395 - Farmers make Bread ONLY when they take at least 3 wheat AT ONCE MC-151566 - Patrol Pillagers can lay eggs outside the world's borders MC-151710 – Entities does not function in forced pieces of MC-151753 – More than one attack can occur in an MC-151771 village – Villagers do not try to escape from the zombie villagers MC-151772 – Mafia hats in the hundreds to more than 1000 per player. MC-151802 - Spawning causes massive TPS CPU load in a flat world. MC-151989 - Players in Survival do not get the Grace Dolphins effect if the Dolphin can not walk to Player MC-151995 - Patrol Leader lays eggs without banners MC-152044 - Baby trader llamas soon disappear MC-152053 - High pause client side when piston activate MC-152228 - Cannot /call llama trader MC-152542 - Resource Warning Codepoint '1e0d' declared several times in minecraft:textures/font/accented.png MC-152638 - Trade gui villagers do not close when major changes occur to the Villagers, leading to free trade and quick stock refreshing MC-152810 - Natural spawning of cats led to the Exception null pointer MC-153221 - dragon fireball caused fps to fall MC-153222 - Corrupted/Incorrect recipe file causes the data package not to load with anything in the MC-153470 log – The language map does not close the internal file 'en_us.json' after reading the MC-154000 - When the dispenser puts the shulkerbox it reduces its stack twice. MC-154080 - Wandering Trader trading GUI does not close when Wandering Trader changes dimensions that allow you to trade indefinitely MC-154081 - Opens a survival inventory when opening the world crash game MC-154092 - Zombie Pigment loses aggro even when they are within range and have an MC-1 line of sight 54239 – NPE server accident when painting entities egged down with mass egg laying stored MC-154328 – Village Siege (Zombie Siege) unprecedented Version: Today we released 1.14.2, a release that addresses some of the remaining issues of 1.14.1. We want to release these fixes as soon as possible because they have a huge impact on gameplay, but we also have a lot of less critical bugfixes that are coming soon in upcoming 1.14.3 – stay tuned! Changes: All light will now be recalculated the first time you open a world stored in a malicious version Error encountered while loading the region now prints more diagnostics to the Fixed log file so that parrots can lay eggs on grass blocks and not just in grass Added number of server-side pieces to debug the modified Raider screen spawns so they can only spawn in fully loaded pieces search radius for bells when initiating raids from 48 to 64 blocks : MC-152824 - Stuck in Doorways and Gate Fences MC-147715 - The entity clips through the block after traveling through the mc final gate-142134 - The light source spontaneously does not work on some chunks of MC-147715 – The entity clips through the block after traveling through the final gateway of the MC-148933 – you cannot swim swimming - When hovering over a world that needs to be updated, the game calls the current version snapshot even if it is the release of MC-149916 - Remote teleportation on the server causes you to clip to the world MC-152272 - The server stops responding after the error comes out MC-148998 - Hebrew hurufuf is not assigned to the texture true MC-148627 – Swimming up to the ceiling makes players crouch MC-16883 – Villagers play the trade sound several times overlapping on shift-click MC-90423 – Ender Dragon makes an attack breath in the highest block placed in the center column of the portal MC-140174 - No sound retrieval of goods when a villager picks up items MC-142134 - The lightning source spontaneously does not work in some pieces of MC-145730 - Iron golem does not attack players when hitting the villagers MC-147431 - The number of max piles of goods can be skipped using the trade menu of the new villagers MC-148064 - Ghost End Crystals stay behind after the destruction on the dragon end respawn. MC-148073 - The beacon beam does not have the correct color if the stained glass is not directly above the beacon MC-148626 - Shulker Box lost their name MC-148677 - Mass does not lay eggs in the sand soil MC-148805 - Solve empty shulker box in fashion Creative cause he dropped himself MC-148847 - Noise zapping Guardian played when played MC-149511 - No sound for villagers planting plants MC-149993 - Cut Sandstone Slabs not part of the tag block slab MC-150170 - Animals , Villagers, Frame Goods, Armor Stands, MC-15 disappears etc.0414 – Building and placing flares does not give progress MC-150969 – Withers attacks mass of undead MC-151047 – Trader llamas soon disappear when raised or egg-spawned MC-151062 – Grindstoning charms custom nameless book names new book (unenchanting) Enchantment ed Book MC-151185 - Game crash after breaking the point of interest of villagers MC-151329 - Decrease in major FPS after running a mass farm for 30 minutes MC-151365 - Flaming arrows can campfire light waterlogged MC-151418 - Observers do not update redstone properly MC-151674 – RegionFiles are not closed when they are evicted from the What's New cache in 1.14.0 Features Many accessibility improvements! Add bamboo blocks to the game Add bamboo forest in the world Add barrels Add a bell Add delicious sweet fruit and sweet berry bushes to the game! Be careful jumping around well through those bushes... Added blast furnace rewrite book & quilt editing becomes more intuitive Adding campfire Add cartographic tables of split Cats and ocelots to their own creatures and updated cats with new features! Add a compound Add a compound Add a crossbow Add many new blocks! Add lots of new decorative blocks! Add a table Add new coloring and flowers Add some community suggestions Update the credits list Add in-game buttons to report bugs or provide Invisibility Boost feedback to allow it to work correctly in cases where it isn't but you expect it to Be Added Added Added functionality 'Hero of the Village' effect Add leather horse armor Add lanterns Added lectern Added woven Special banner patterns that exist can now be made into new items that are not consumed when used, Banner Patterns Add new Globe banner patterns and items We now use new textures! Added new notebook voice Added panda added foxes Added Patrol Illager Added Pillagers Added Pillagers Added Pillager Added Loptem Added Raid Added Ravager Added Wandering Trader Added Scaffolding Rewrote editing sign becomes more intuitive Added smithing table Added smokers Added stonecutter Add suspicious stew - hmmm! Changes in trade Villagers change biome-based architecture for village ACCESSIBILITY There is a new Accessibility menu that provides a useful place for all of our accessibility features to be enabled When narrator is turned on, the button will be narrated on focus Most screens allow tabs and slits + tabs navigation through buttons, edit boxes and other UI elements Most lists allow the up/down arrow keys to navigate through them We have added a new option to improve the background of all transparent text elements, which will help make them easier to read by some BAMBOO people They call it exotic. Which is just people talking to awesome. That's it, which is why we're so happy that we added it to the game. Can be found in the Forest and two new biomes: bamboo forest and bamboo forest hills Can grow to a maximum height of 12 to 16 blocks When sprinkled with bone meal, bamboo will grow with one or two bamboo beams at the top When hit with a sword, bamboo will instantly break Two bamboo can be made into one stick can be used as fuel, with four bamboos needed to smelt one item Bamboo can be placed into a flowerpot Bamboo can also be found in shipwrecks and forest temple BARRELS Do barrel roll! Put stuff in it! Turn them around! Find them in the villages! BELLS Ding dong, who's there? Raids? GO INSIDE!!! Trade with certain villagers to get a bell Use the bell to alert villagers to the dangers nearby A villager will ring a bell to remind other villagers of the upcoming Ringing bell attack revealing all the nearby mobs that can appear in the DELICIOUS BERRIES raid! Not too filling! Plant your berries in the ground and see with your special eyes as they grow into strong, independent shrubs! BERRY BUSHES Commonly found in the taiga, taiga, and taiga mountains Rarely found in the snowy taiga hills and snowy taiga mountains you can stand in but be careful. It will be painful to move Have four stages of growth: an ale, no berries, some berries, a full drip of one or two berries at a younger stage, then two or three in full growth stage Support Does not support a touch of silk! BIOME-BASED ARCHITECTURE FOR VILLAGE VILLAGES has received an updated look, with some new themes Depending on the biomes the village is in, taking the climate and for the resources available into consideration Using the new mysterious jigsaw added generations of new structure files, pretty much actually BLAST FURNACE Enhancement of new furnaces that allow for melting ore and melted metal faster than traditional furnaces can be made through three fine stones, one furnace, and five iron ingots Added to the world genes in some campfires villagers building Come on one, come all, and bread you around the campfire! Decorative fireplaces without fire spread cooks up to four meals, but slowly you can see very (VERY!) smoke signals away when the hay bale is below (hint: think block notes!) Convenience light source can be ignited / unit CARTOGRAPHY TABLE A new functional block that provides an easier and simpler way to clone, expand, and lock the map Functionality of the new map with cartographic tables Map Locking: allows you to lock the map in a cartographic table with glass panels so that they can no longer be modified Fenchy UI to better represent more closely what the recipe is actually done functionally Made with two boards and two papers CAT AND OCELOT ANTI-SPLIT Wild cat tame Tamed can give a beautiful (or less beautiful) morning gift to its owner Ocelots can not be tamed, but may begin to trust you if you feed them with phantoms fish are very afraid of cats - how convenient! Cat collars can now be dyed Add some new cat skin! COMMUNITY ADVICE Turns out, you guys have GOOD ADVICE! The leaf now has a small chance to drop the stick Flower Fruit Chorus is now broken when shot by arrows Dead bushes can now be used as a stove fuel Boiled rabbit and beetroot soup has been converted into a shapeless recipe Creepers will now drop notes when killed by Stray in addition to the skeleton dispenser with sliding in it will now shave the sheep that have wool in front of them TNT and TNT minecart explosion when shot by arrows Drop rate COMPOSTER Instead of eating vegetables you can make fertilizer out of it! Made with 3 boards and 4 CROSSBOWS fences This is a scary weapon that makes us vibrate! Shoot arrows with a base power slightly stronger than the bow, but have less durability Three unique charms Fun, challenging the progress of new loading mechanics CHARM unique load animation Choose between the following three charms for your bow: MULTISHOT (!) Ever wanted to shoot more than one arrow at a time? No more searching! With multishot, your crossbow divides your arrows into three, shooting regular arrows straight ahead and two more at angles to the side! Can not be combined with piercing PIERCING (I, II, III, IV) With this sharp charm, arrows shot from the crossbow you can travel through the masses, hitting more than one per shot The amount of mass can be damaged by a single arrow equal to this charm level + 1 Can not be combined with multishot QUICK CHARGE (I, II, III) Each level of fast charging reduces the amount of time it takes to fully charge your bow with, 25 seconds LOADING MECHANICS To charge the crossbow, hold hold Once the crossbow rope is pulled all the way back, release Boom! Your crossbow is now loaded and ready to shoot with a single click of the Use DECORATIVE BLOCK Oh my button, a bunch of new blocks! Turn all existing stone slabs into fine stone slabs (same look, new name!) Change all existing signs to an oak sign (same view, new name!) Made a fine stone slab that can be made of fine stone Added fir, birch, forest, acacia and dark oak signs You can now click the signs with dyes to change the color of the text Added stone stairs and slabs Add granite stairs, slabs and walls Add polished granite stairs and slabs Added diorite stairs, slabs and walls Added diorite, slabs and walls Added polished andesite stairs and slabs Added sandstone walls Added stairs Fine quartz and slabs Added brick walls Added brick walls Added bricks Added bricks added mossy stone brick stairs, slabs and walls Added dutch brick walls Added ends of brick stairs, slabs and walls Added prismatic walls added red stone walls Added red stone walls Added red stone walls Added, slabs and walls Added stairs fine sandstone and slabs Made fine stone obtained by smelting stones Make stone Fine sand obtained by smelting sandstone Finely crafted red sandstone obtained by melting red sandstone Made fine quartz obtained by melting quartz blocks Changing dutch brick fence recipe into four brick blocks and two brick items Change the recipe signs to require all kinds of same wood, no kind of wood DYES We have coloring to tell you more about this! Separated bone meal, sac ink, cocoa beans, and lapis lazuli into their own dyes Unified all the coloring names (red, yellow, and green dyes no longer have a special name) Add a new recipe to get colored stained glass and carpet colored FLETCHING TABLE Made with four boards and two

